## LISP Programming

LISP is one of the simplest computer languages in terms of syntax and semantics, and also one of the most powerful. It was developed in the mid-1950's by John McCarthy at M.I.T. as a "**LIS**t **P**rocessing language". Today, it is used for virtually all Artificial Intelligence programs and is the environment of choice for applications which require a powerful interactive working environment. LISP presents a very different way to think about programming from the "algorithmic" languages, such as BASIC, Fortran and Pascal.

As its name implies, the basis of LISP is a list. One constructs a list by enumerating elements inside a pair of parentheses. For example, here is a list with four elements (the second element is also a list): (23 (this is easy) hello 821)

All statements in LISP are function calls with the following syntax: (*function arg*<sub>1</sub> *arg*<sub>2</sub> *arg*<sub>3</sub> ... *arg*<sub>n</sub>). To evaluate a LISP statement, each of the arguments (possibly functions themselves) are evaluated, and then the function is invoked with the arguments. For example, (MULT (ADD 2 3) (ADD 1 4 2)) has a value of 35, since (ADD 2 3) has a value of 5, (ADD 1 4 2) has a value of 7, and (MULT 5 7) has a value of 35. Some functions have an arbitrary number of arguments; others require a fixed number. All statements return a value, which is either an atom or a list.

FUNCTION	RESULT
(ADD x <sub>1</sub> x <sub>2</sub> )	sum of all arguments
(MULT x <sub>1</sub> x <sub>2</sub> )	product of all arguments
(SUB <i>a b</i> )	a-b
(DIV <i>a b</i> )	a/b
(SQUARE a)	a*a
(EXP <i>a n</i> )	a <sup>n</sup>
(EQ <i>a b</i> )	true if <i>a</i> and <i>b</i> are equal, NIL otherwise
(POS a)	true if $a$ is positive, NIL otherwise
(NEG <i>a</i> )	true if <i>a</i> is negative, NIL otherwise

Some examples of these functions are as follows:

STATEMENT	VALUE
(ADD (EXP 2 3) (SUB 4 1) (DIV 54 4))	24.5
(SUB (MULT 3 2) (SUB 12 (ADD 2 2)))	-2
(ADD (SQUARE 3) (SQUARE 4))	25

## LISP Programming - Worksheet

1.	. 01-02 C1 Lisp Programming		
	Evaluate:	(ADD (SUB 4 5) (ADD 6 3) (MULT 4 8))	
2.	03-04 C1 Lisp Program Evaluate:	ming (MULT (ADD 2 3) (SUB 4 6))	-10
3.	04-05 C1 Lisp Program Evaluate:	ming (EXP (DIV (MULT (ADD 2 (SUB 4 2)) 3) 2) 4)	1296
4.	05-06 C1 Lisp Program Evaluate:	ming (DIV (MULT (ADD 2 3) (SQUARE 2)) (SUB (EXP 2 3) (ADD 2 1)))	4
5.	06-07 C1 Lisp Program Evaluate:	ming (DIV (MULT (ADD 1 4 5) (SUB 7 2)) (EXP 5 2))	2
6.	07-08 C1 Lisp Program Evaluate the following o	ming expression: (ADD (ADD 3 4) (SUB 5 2) (MULT 3 2) (EXP 2 3))	14
7.	08-09 C1 Lisp Program Evaluate the following o	ming expression: (DIV (ADD (ADD 3 4) (MULT 4 2)) (SUB 8 5))	5
8.	09-10 C1 Lisp Program Evaluate the following o	ming expression: (ADD (SUB 9 5) (EXP 2 3) (MULT (DIV 9 3) 5))	27

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